

Name: _____

PRODUCT TESTING

Name of Game	
Based on	

Get your friends, family or teachers to analyse your game carefully. They must be FAIR and HELPFUL in their analysis.

KEY: 1 = POOR 5 = EXCELLENT

Overall first impressions?	
Clear instructions?	
Ease of playing?	
Packaging?	
Appeal to target audience?	
Enjoyment factor?	
Total (out of 30)	
Any suggestions for improvement?	

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After reading this feedback, name three things you would modify/improve about your game or packaging.

1.	
2.	
3.	